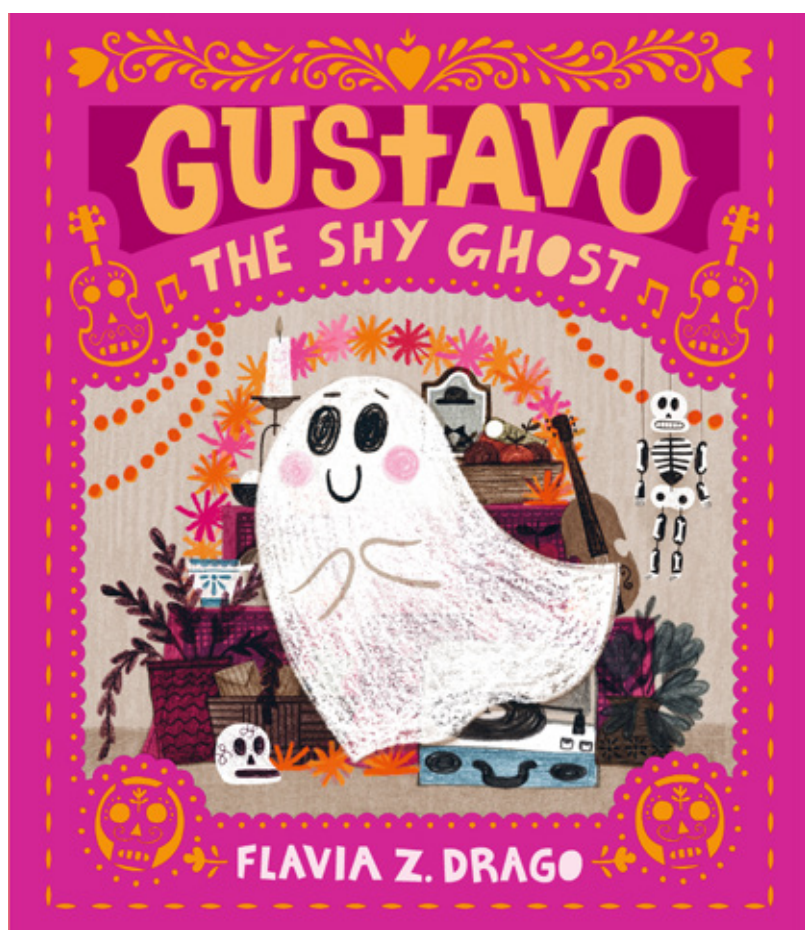


GUSTAVO

THE SHY GHOST

ACTIVITY KIT



9781406386462 • £12.99



WALKER
BOOKS

Illustrations © 2020 by Flavia Z. Drago

Gustavo is good at doing all sorts of ghostly things, like walking through walls, making objects fly, and glowing in the dark. But he's shy, and it's hard for him to make friends with other monsters. With the Day of the Dead fast approaching, what can he do to overcome his shyness? Discover how Gustavo makes the other monsters notice him in Flavia Z. Drago's sweet story of loneliness, bravery, and friendship, then enjoy these activities.





SPOT THE DIFFERENCE



Find six differences between the two pictures. Look carefully!



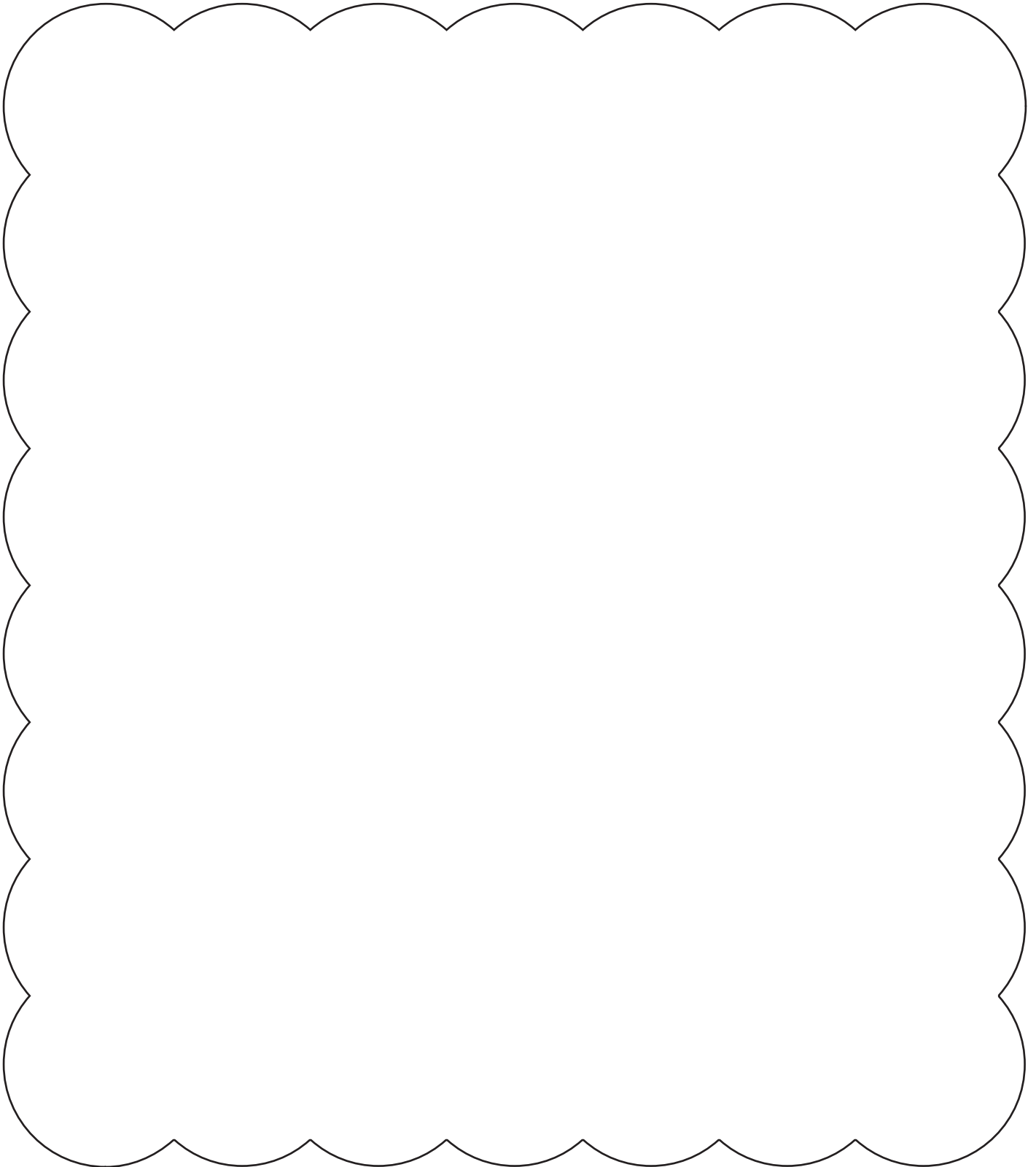
Answers: bow tie; tea bag; position of camera and donut switched; number of knitting needles; colour of cat; number of picture frames



DRAWING MONSTERS



Gustavo is shy, but he wishes more than anything for friends.
Draw some monster friends for Gustavo in the space below.

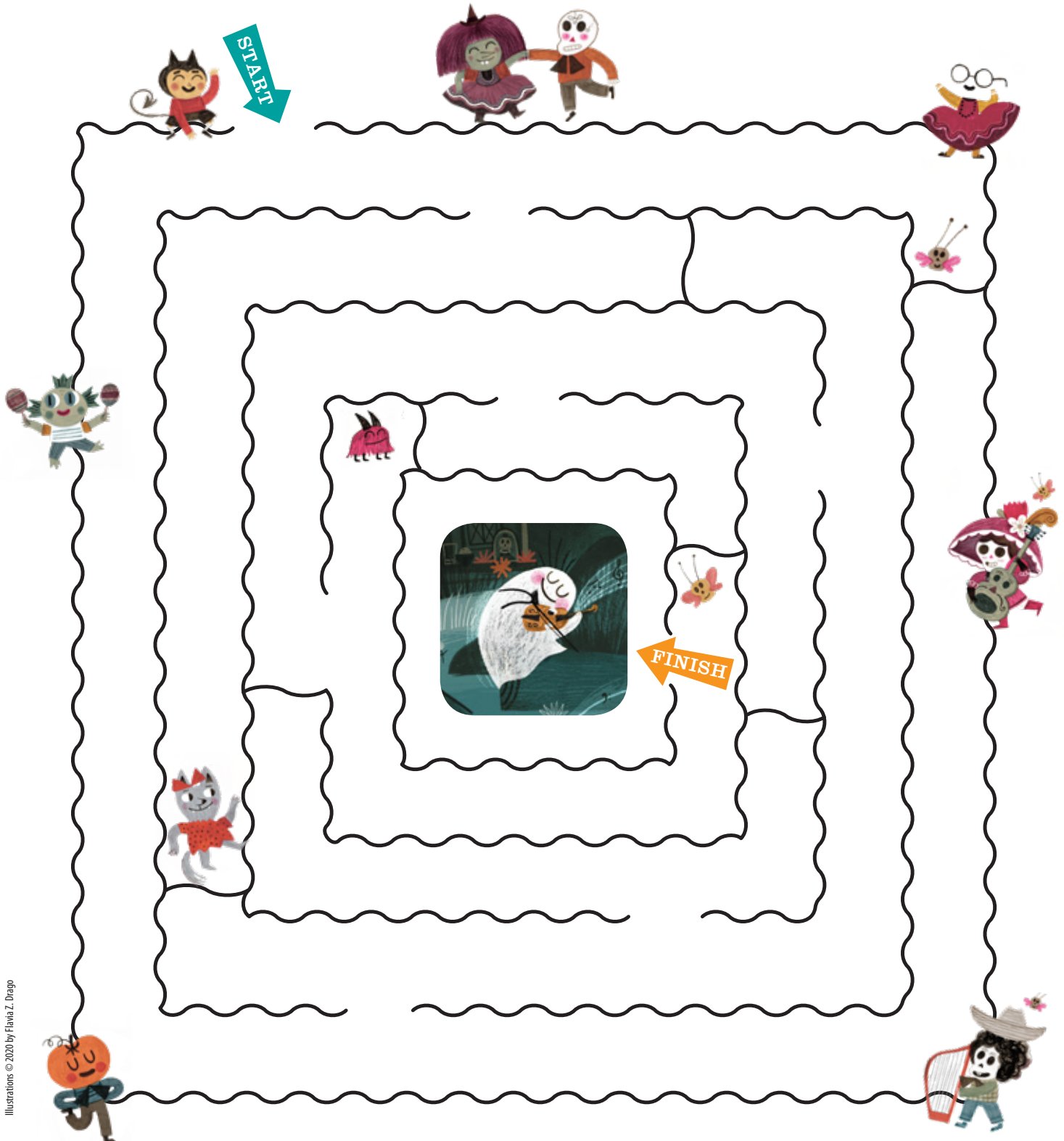




MAZE



Oh, no! Gustavo's friends got lost on their way to his party.
Help them find their way through the maze to Gustavo.





WHAT MAKES YOU GLOW?



When Gustavo plays his violin, he becomes so happy that he glows. Think about some things that make you “glow” with happiness and write about them on the lines below. Then draw a picture of yourself so happy that you’re glowing.

